

# ARCHAEOLOGY MINOR

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Archaeology is the study of past human cultures through material remains; it is one of the sub-fields of the discipline of Anthropology. The minor in archaeology will introduce particular skill sets, concepts, and competencies to students who wish to apply them to their expertise in other disciplines. The minor requires a minimum of 18 credits.

## Requirements

Code	Title	Credits
ANT 1100	Introduction to Anthropology	3
ANT 3020	Introduction to Archaeology	3

Select four elective courses from the following, one ANT course must be at the 5000-level:

ANT 2200	Lost Cities and Ancient Civilizations
ANT 2500	Archaeology of the Great Lakes
ANT 3220	The Inca and their Ancestors
ANT 3530	Native Americans
ANT 5270	Concepts and Techniques in Archaeology
ANT 5280	Field Work in Archaeology of the Americas
ANT 5500	Historical Archaeology
ANT 5510	Pre-Columbian and Mesoamerican Civilization
ANT 5565	Urban Archaeology
ANT 5600	Museum Studies

One of the following specialty classes may be applied to the 4-course elective requirement:

BIO 2870	Anatomy and Physiology
BIO 3500	Ecology and the Environment
BIO 3800	Botany
CHM 1100	General Chemistry I
CHM 1240	Organic Chemistry I
ESG 3400	Principles of Sedimentology and Stratigraphy
ESG 3650	Field Geology
ESG 4200	Geomorphology
ESG 5210	Environmental and Applied Geophysics
GKM 3590	Byzantine Civilization
GPH 3600	Introduction to Geographic Information Systems
HIS 3650	History of Detroit
HIS 3995	Special Topics in History
PHY 2170	University Physics I for Scientists and Engineers

**Total Credits** **18**